DEPARTMENT OF INFORMATION TECHNOLOGY U.G.

DEPARTMENT OF INFORMATION TECHNOLOGY-UG

Programme Code: I Programme Name: B.Sc. Information Technology

Programme Outcomes

- 1. Apply the knowledge of Mathematics, Science and Computing in the core information technologies. (Global)
- 2. Design and develop software solutions for contemporary business environments by employing appropriate problem solving strategies. (Global)
- 3. Analyze common business functions and identify, design, and develop appropriate information technology solutions (in web, desktop, network, and/or database applications). (Global)
- 4. Learn future technologies through acquired foundational skills and knowledge and employ them in new business environments. (Global)
- 5. Practice communication, problem solving and decision-making skills through the use of appropriate technology and with the understanding of the business environment. (National)
- 6. Select and apply current techniques, skills and tools necessary for computing practice and integrate IT-based solutions into the user environment effectively. (National)

Programme Specific Outcomes

- 1. Analyze and recommend the appropriate IT infrastructure required for the implementation of a project. (Regional)
- 2. Design, develop and test software systems for world-wide network computers to provide solutions to real world problems. (Global)
- 3. Analyze common business functions and identify, design and develop appropriate information technology solutions. (National)
- 4. Learn future technologies through acquired foundation skills and knowledge and employ them in business environments and to identify research gaps. (National)
- 5. Use and apply current technical concepts and practices in the core Information Technologies of human computer interaction, information management, programming and networking. (Global)
- 6. Effectively integrate IT-based solutions into the user environment. (Regional)

Course Outcomes

<u>SEMESTER – I</u>

Subject Code: 17I11

Course Name: PROGRAMMING IN C (Global)

Upon completion of the course, the students will be able to

- 1. Understand the basic concepts of program development statements and its syntax.
- 2. Differentiate the various types of arrays and Know about the various types of Functions and String handling mechanisms.
- 3. Grasp the Concepts of Structures and Unions.

Subject Code: 17I1P

Course Name: PROGRAMMING IN C LAB (Global)

Upon completion of the course, the students will be able to

- 1. Use conditional expressions and looping statements to solve problems associated with conditions and repetitions.
- 2. Use Arrays and Functions in programs.
- 3. Use pointers, structures and files handling.

Subject Code: 17AI1

Course Name: DISCRETE MATHEMATICS (National)

- 1. Comprehend the notion of mathematical thinking, Mathematical proofs, and Algorithmic thinking and to apply them in problem solving.
- 2. Posses the Knowledge of the basics of Relations and to apply the methods in problem solving.
- 3. Equip to use effectively algebraic techniques to analyse basic discrete structures and algorithms.

Subject Code: 17SEI1P

Course Name: HTML AND OFFICE AUTOMATION LAB (National)

Upon completion of the course, the students will be able to

- 1. Create a well-designed and well-formed, professional Web site utilizing the most current standards and practices.
- 2. Demonstrate knowledge in web technologies including HTML.
- 3. Identify Web authoring obstacles created by the availability of various web browsers and markup language versions.

Subject Code: 17NMI1

Course Name: WINDOWS TOOLS AND APPLICATIONS (Regional)

Upon completion of the course, the students will be able to

- 1. Give students an in-depth understanding of why computers are essential components.
- 2. Provide hands-on use of Microsoft Office applications Word, Excel, Access and PowerPoint.
- 3. Completion of the assignments will result in MS Office applications knowledge and skills.

<u>SEMESTER – II</u>

Subject Code: 17I21

Course Name: OBJECT ORIENTED PROGRAMMING WITH C++ (Global)

Upon completion of the course, the students will be able to

- 1. Explain the top-down and bottom-up programming approach and apply bottom up approach to solve real world problems.
- 2. Describe the concept of inheritance, overloading, constructors and apply real world problems.
- 3. Discuss the generic data type for the data type independent programming which relates it to reusability.

Subject Code: 17I2P

Course Name: OBJECT ORIENTED PROGRAMMING WITH C++ LAB (Global)

- 1. Ability to use the relative merits of C++ as an object oriented programming language.
- 2. Acquire Knowledge to implement programs in C++ Using polymorphism.
- 3. This lab work provides hands-on programs using C++ language learnt in theory session.

Subject Code: 17AI2

Course Name: RESOURCE MANAGEMENT TECHNIQUES (National)

Upon completion of the course, the students will be able to

- 1. This module aims to introduce students to use quantitive methods and techniques for effective decisions—making.
- 2. Solve Linear Programming, Transportation and Assignment Problems.
- 3. To prepare and motivate future specialists to continue in their study by having an insightful overview of operations research.

Subject Code: 17SEI2P

Course Name: DESKTOP PUBLISHING LAB (Regional)

Upon completion of the course, the students will be able to

- 1. Create business forms (e.g., business cards, letterhead, desk notes) and Resume.
- 2. Create multi-page, multicolumn documents (e.g., newsletters, magazines).
- 3. Understood the creating and printing greeting cards, banners, postcards, candy wrappers using CorelDraw.

Subject Code: 17NMI2

Course Name: INTRODUCTION TO INTERNET (National)

Upon completion of the course, the students will be able to

- 1. Build tools that assist in automating data transfer over the Internet.
- 2. Employ emerging technology to satisfy challenges or opportunities faced by organizations or individuals.
- 3. Understood the Design and create IT-based solutions using HTML and JavaScript.

<u>SEMESTER – I</u>II

Subject Code: 17I31

Course Name: RDBMS (National)

- 1. Explain the basic concepts of relational data model, entity-relationship model, relational database design, relational algebra and SQL.
- 2. Design ER-models to represent simple database application scenarios.
- 3. Convert the ER-model to relational tables, populate relational database and formulate SQL queries on data.

Subject Code: 17I32

Course Name: DATA STRUCTURE AND ALGORITHMS (National)

Upon completion of the course, the students will be able to

- 1. Students understand the advantages and disadvantages of fundamental data structures and can implement them using object oriented design principles.
- 2. Demonstrate an understanding of basic data structures (such as an array-based list, linked list, stack, queue, binary search tree) and algorithms.
- 3. Demonstrate the ability to analyze, design, apply and use data structures and algorithms to solve real time problems and evaluate their solutions.

Subject Code: 17I3P

Course Name: VB AND RDBMS LAB (Global)

Upon completion of the course, the students will be able to

- 1. Describe the basic structure of a Visual Basic program and main features of the integrated development environment (IDE).
- 2. Create applications using Microsoft Windows Forms.
- 3. Know how to write SQL code to build and maintain database structures.

Subject Code: 17AI3

Course Name: NUMERICAL METHODS (National)

Upon completion of the course, the students will be able to

- 1. Apply numerical methods to find solution of algebraic equations using different methods under different conditions, and numerical solution of system of algebraic equations.
- 2. Grasping the basic elements of numerical methods with application to approximation, integration, differentiation, differential equations and algebraic equations.
- 3. Familiar with numerical solutions of nonlinear equations in a single variable.

Subject Code: 17SEI3P

Course Name: MULTIMEDIA LAB (Global)

- 1. Identify the basic tools and components of a multimedia project.
- 2. Apply basic elements and principles of photo editing software to achieve a great photo effect by applying effects like color, shadows, alteration of backgrounds, cropping and collage making.
- 3. Create simple shapes using animation editing software and design simple animation by applying shape tweens and motion tweens.

SEMESTER – IV

Subject Code: 17I41

Course Name: OPERATING SYSTEM & SYSTEM SOFTWARE (National)

Upon completion of the course, the students will be able to

- 1. Describe and explain the fundamental components of a computer operating system.
- 2. Define, restate, discuss, and explain the policies for scheduling, deadlocks, memory management, synchronization, system calls, and file systems
- 3. Understand different components of system software.

Subject Code: 17I4P

Course Name: UNIX AND LINUX PROGRAMMING LAB (National)

Upon completion of the course, the students will be able to

- 1. Write shell scripts in order to perform shell programming.
- 2. Acquire knowledge about text processing utilities, process management and system operation of LINUX.
- 3. Run various UNIX commands on a standard UNIX/LINUX Operating system.

Subject Code: 17I42

Course Name: COMPUTER GRAPHICS (Global)

Upon completion of the course, the students will be able to

- 1. List out the basic concepts used in computer graphics.
- 2. Develop the line and circle generation algorithms.
- 3. Implement various algorithms to scan, convert the basic Geometrical Primitives, Transformations, Area filling and Clipping.

Subject Code: 17AI4

Course Name: FINANCIAL AND COST ACCOUNTING (Global)

- 1. Acquire conceptual knowledge of basics of accounting.
- 2. Identify events that need to be recorded in the accounting records.
- 3. Equip with the knowledge of accounting process and preparation of final accounts of sole trader.

Subject Code: 17SEI4P

Course Name: TALLY LAB (National)

Upon completion of the course, the students will be able to

- 1. This course helps students to work with well-known accounting software i.e. Tally.
- 2. Ability to create company, enter accounting voucher entries including advance voucher entries, do reconcile bank statement, do accrual adjustments, and also print financial statements, etc. in Tally software.
- 3. Ready with required skill for employability in the job market.

SEMESTER – V

Subject Code: 17I51

Course Name: PROGRAMMING IN JAVA (National)

Upon completion of the course, the students will be able to

- 1. Knowledge of the structure and model of the Java programming language.
- 2. Use an integrated development environment to write, compile, run, and test simple object-oriented Java programs.
- 3. Propose the use of certain technologies by implementing them in the Java programming language to solve the given problem.

Subject Code: 17I52

Course Name: DIGITAL PRINCIPLES AND COMPUTER ORGANIZATION (Global)

Upon completion of the course, the students will be able to

- 1. Apply Arithmetic operations in any number system and various techniques to simplify the Boolean functions.
- 2. Build Combinational Circuits that perform arithmetic operations & Apply the knowledge of combinational and sequential logical circuits to design computer architecture.
- 3. Understand the input / output and Memory related concepts.

Subject Code: 17I53

Course Name: COMPUTER NETWORKS (Global)

- 1. Recognize the technological trends of Computer Networking.
- 2. Perceive and describe the layered protocol model.
- 3. Describe, analyze and evaluate a number of data link, network, and transport layer protocols.

Subject Code: 17I5P

Course Name: PROGRAMMING IN JAVA LAB (Global)

Upon completion of the course, the students will be able to

- 1. Familiarize the Internet Programming using Java Applets.
- 2. Apply event handling on AWT components.
- 3. Make a reusable software component, using Java Bean.

Subject Code: 17IE5A

Course Name: CLIENT SERVER COMPUTING (National)

Upon completion of the course, the students will be able to

- 1. Comprehend the basic concepts of the client-server model.
- 2. Understand how Client-Server systems work.
- 3. Improve the performance and reliability of Client Server based systems.

Subject Code: 17IE5B

Course Name: SYSTEM ANALYSIS AND DESIGN (Regional)

Upon completion of the course, the students will be able to

- 1. Gather data to analyze and specify the requirements of a system.
- 2. Build general and detailed models that assist programmers in implementing a system.
- 3. Design a database for storing data, a user interface for data input and output, and controls to protect the system and its data.

Subject Code: 17SEI5P

Course Name: PHP AND MYSQL LAB (National)

- 1. Discuss the concepts of **PHP** and its advantages over other languages.
- 2. Use HTML form elements that work with any server-side language.
- 3. Create a PHP web page and perform various MySQL database queries.

SEMESTER - VI

Subject Code: 17I61

Course Name: SOFTWARE ENGINEERING (Global)

Upon completion of the course, the students will be able to

- 1. Decompose the given project in various phases of a lifecycle.
- 2. Perform various life cycle activities like Analysis, Design, Implementation, Testing and Maintenance.
- 3. Apply the knowledge, techniques, and skills in the development of a software product.

Subject Code: 17I62

Course Name: DATA MINING AND WAREHOUSING (Global)

Upon completion of the course, the students will be able to

- 1. Comprehend the functionality of the various data mining and data warehousing component.
- 2. Analyze the strengths and limitations of various data mining and data warehousing models.
- 3. Describe different methodologies used in data mining and data ware housing.

Subject Code: 17I6P

Course Name: WEB TECHNOLOGY LAB (National)

Upon completion of the course, the students will be able to

- 1. Acquire .NET Framework and describe some of the major enhancements to the new version of Visual Basic.
- 2. Describe the basic structure of a Visual Basic.NET project and use main features of the integrated development environment (IDE).
- 3. Create applications using web Forms using ASP.NET.

Subject Code: 17IE6A

Course Name: MOBILE COMPUTING (National)

- 1. Grasp the fundamentals of wireless communications.
- 2. Analyze security, energy efficiency, mobility, scalability, and their unique characteristics in wireless networks.
- 3. Apply knowledge of TCP/IP extensions for mobile and wireless networking.

Subject Code: 17IE6B

Course Name: CLOUD COMPUTING (Global)

Upon completion of the course, the students will be able to

1. Explain the core concepts of the cloud computing paradigm.

- 2. Apply the fundamental concepts in Cloud Services, Platforms and Application Design.
- 3. Analyze various cloud programming models and apply them to solve problems on the cloud.

Subject Code: 17IPR6

Course Name: PROJECT (National)

Upon completion of the course, the students will be able to

- 1. Demonstrate a sound technical knowledge of their selected project topic.
- 2. Undertake problem identification, formulation and solution.
- 3. Describe the knowledge, skills and attitudes of a software engineer.

Subject Code: 17SEI61

Course Name: QUANTITATIVE APTITUDE (National)

- 1. Draw conclusions or make decisions in quantitatively based situations that are dependent upon multiple factors.
- 2. The Quantitative Reasoning course is organized around big mathematical and statistical concepts.
- 3. Students will be expected to actively do Mathematics—such as analyzing data, constructing hypotheses, solving problems, reflecting on their work, and making connections.