## E.M.G. YADAVA WOMEN'S COLLEGE, MADURAI – 625 014.

(An Autonomous Institution – Affiliated to Madurai Kamaraj University)
Re-accredited (3<sup>rd</sup> Cycle) with Grade A+ & CGPA 3.51 by NAAC

# DEPARTMENT OF COMPUTER APPLICATIONS



**CBCS** With OBE

## **BACHELOR OF COMPUTER APPLICATIONS**

**PROGRAMME CODE - J** 

## **COURSE STRUCTURE**

(w.e.f. 2022 – 2023 Batch onwards)



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## **CRITERION - I**

1.1.3 Details of courses offered by the institution that focus on employability / entrepreneurship / skill development during the year.

Syllabus copies with highlights of contents focusing on Employability / Entrepreneurship / Skill Development



## To be Noted:

HIGHLIGHTED COLORS	COURSES
	Employability
	Skill Development
	Entrepreneurship
	Skilled & Employability

## E.M.G. YADAVA WOMEN'S COLLEGE, MADURAI -14.

(An Autonomous Institution – Affiliated to Madurai Kamaraj University) (Re –accredited ( $3^{rd}$  cycle) with Grade  $A^+$  and CGPA 3.51 by NAAC)

## DEPARTMENT OF COMPUTER APPLICATIONS – UG CBCS with OBE

#### **COURSE STRUCTURE**

(w.e.f. 2022 – 2023 Batch onwards)

				ing hrs week)	L (	Marks allotted			
Semester	Part	Course Code	Title of the Course		Duration of Exam (hrs.)	CIA	S.E	Total	Credits
	Ι	22OU1TA3	Tamil	6	3	25	75	100	3
	II	22OU2EN3	English	6	3	25	75	100	3
	III	22OUCA31	Core – Java Programming	4	3	25	75	100	3
III	III	22OUCA32	Core – Relational Database Management System	4	3	25	75	100	4
	III	(22OUCA3P)	Core - Java Programming Lab	3	3	40	60	100	3
	III 22OUCAGEMA3		<b>GEC</b> – Mathematics 2 - Numerical Methods	5	3	25	75	100	5
	IV	22OUCASE3P	SEC - RDBMS Lab	2	2	40	60	100	2
	I	22OU1TA4	Tamil	6	3	25	75	100	3
	II	22OU2EN4	English	6	3	25	75	100	3
	III	22OUCA41	Core –Data Structures and Computer Algorithms	4	3	25	75	100	3
IV	III	22OUCA42	Core -Data Communication and Computer Networks	4	3	25	75	100	4
	III	22OUCA4P	Core - Data Structures and Computer Algorithms Lab	3	3	40	60	100	3
	III	22OUCAGEMA4	<b>GEC -</b> Mathematics –3- Resource Management Techniques	5	3	25	75	100	5
	IV	22OUCASE4P	SEC - Networking Lab	2	2	40	60	100	2

**GEC** – Generic Elective Courses

**SEC** – Skill Enhancement Course

**IDC** – Inter Disciplinary Course

AECC - Ability Enhancement Compulsory Course

**DSEC** – Discipline Specific Elective Course

#### **NOTE:**

The students are permitted to obtain additional credits (Optional)

1. MOOCs / SWAYAM / NPTEL Courses(Online)

## **Compulsory Courses:**

Year	Semester	Nature of Course	Course code	Title of the Course	Hours	Offered to students of
I	I	Add on Course	22CAAOCP	1. Open Source Technology  2. Open Source Technology Lab	30 Hrs	I B.C.A
II	III	Certificate Course	22CAC 22CACP	1.Multimedia Technology  2. Multimedia Lab	90 Hrs	II Year students of all other disciplines
III	V	Value Added Course	22CAVACP	1.Cloud Computing with Microsoft Azure  2. Cloud Computing with Microsoft Azure - Lab	30 Hrs	III B.C.A

Department of Computer Applications			Class: II B.C.A					
Sem	Category	Course	Course Title	Credits	Hours/	CIA	External	Total
		Code			Week		Exam	
III	Core	22OUCA31	Java Programming	3	4	25	75	100

Nature of the Course				
Knowledge and Skill Oriented	Employability Oriented	Entrepreneurship oriented		
<b>✓</b>	<b>✓</b>			

#### **Course Objectives:**

- 1. Understand the basic concepts of OOPs.
- 2. Apply the looping statements to solve the mathematical problems.
- 3. Analyze different types of arrays and apply the concepts in Real time applications
- 4. Studies the concept of multithread and error.
- 5. Comprehend the Applet and java Servlet in java

#### **Course Content:**

Unit-I Fundamentals of Object-Oriented Programming: Introduction-Basic concepts of OOPs. Java Evolution: Java Features. Overview of Java Language: Simple Java Program-Java program Structure-Implementing a Java Program - Java Virtual Machine-Command Line Arguments. Constants, Variables & Data types: Introduction-Constants-Variables-Data Types-Declaration of Variables-Giving Values to Variables-Scope of Variables-Symbolic Constants-Type Casting-Getting Values of Variables. Operators and Expressions: Introduction-Arithmetic Operators-Relational Operators –Logical Operators –Assignment Operators -Increment and Decrement Operators-Conditional Operator –Bitwise Operators - Special Operators-Mathematical functions.

Unit-II Decision Making and Branching: Introduction-Decision making with if statement-Simple if Statement-The if...Else statement-Nesting of if...Else Statements-The Else if Ladder-Switch statement-The? : Operator. Decision Making and Looping: Introduction-while Statement-do Statement-for Statement-Jumps in Loops-Labeled Loops. Classes, Objects and Methods: Introduction-Defining a Class-Fields Declaration-Method of Declaration-Creating Objects-Accessing Class Members-Constructors-Method Overloading-Static Members-Nesting of Methods-Inheritance: Extending a Class-Overriding Methods-Final

Variables and Methods-Final classes - Finalizer Methods-Abstract Methods and Classes-Visibility control.

Unit-III Arrays, Strings and Vectors: Introduction-One-dimensional Arrays-Creating An Array-Two-dimensional Arrays-Strings-Vectors-Wrapper Classes-Enumerated types. Interfaces: Multiple Inheritances: Introduction-Defining Interfaces-Extending Interfaces-Implementing Interfaces-Accessing Interface Variables. Packages: Putting Classes Together: Introduction-Java API Packages-Using System packages -Naming Conventions-Creating Packages-Accessing a Package-Using a Package-Adding a Class to a Package-Hiding Classes-Static Import.

**Unit-IV Multithreaded Programming**: Introduction-Creating Threads-Extending the thread Class-Stopping and Blocking a Thread-Life Cycle of a Thread. **Managing Errors and Exceptions:** Introduction-Types of errors - Exceptions-Syntax of Exception Handling Code-Multiple Catch Statements-Using Finally Statement.

Unit-V Applet Programming: Introduction- Applet Life Cycle- Applet tag. Managing Input/output Files in Java: Byte Stream classes - Character stream classes- Other Stream classes. Java Database Connectivity: Introduction – JDBC Architecture. Java Servlets & Java Server: Introduction – Evolution of N-Tier Architecture – Overview Servlets.

#### **Book for Study:**

E. Balagurusamy, (2015) *Programming with JAVA*, 6th Edition, TMH Publication, New Delhi.

#### **Chapters:**

**Unit-I**: 1.1,1.3,2.2,3.2,3.5,3.9,3.10,3.11,4.1 to 4.11,5.1 to 5.15

**Unit-II** : 6.1 to 6.8, 7.1 to 7.6, 8.1 to 8.16, 8.18

**Unit-III**: 9.1 to 9.8, 10.1 to 10.5, 11.1 to 11.11

**Unit- IV**: 12.1 to 12.11, 13.1 to 13.7, 13.9

**Unit -V**: 14.1,14.5,16.1, 16.4,16.17,18.1,18.2,19.1,19.2,19.6

#### **Books for References:**

- 1. Hari Mohan Pandey (2012) , Java Programming, 1st Edition.
- 2. Ken Arnold , David Holmes (2008) , *The Java Programming Language* , 3<sup>rd</sup> Edition , Pearson Education.
- 3. Danny Goodman (2005), *Java Script Bible*, 4<sup>th</sup>Edition ,WILEY -Dreamtech India Pvt.ltd India.

#### Web Resources/ E.Books:

- 1. https://www.tutorialspoint.com/java/java\_tutorial.pdf
- 2. <a href="https://www.javatpoint.com/java-basics">https://www.javatpoint.com/java-basics</a>
- 3. <a href="https://www.coursehero.com/file/58621561/java-book-pdf-by-balaguruswamypdf/">https://www.coursehero.com/file/58621561/java-book-pdf-by-balaguruswamypdf/</a>

#### **Pedagogy:**

Chalk and Talk, PPT, group discussion, quiz, ICT tools and Peer Teaching.

#### **Rationale for nature of Course:**

**Knowledge and Skill:** To make students aware of the role of Programming skill in Java and improve their program writing in Java Programming

Activities to be given: Students shall be allow to write program in many concepts

#### **Course Learning Outcomes (CLO's):**

CLO	Course Outcomes Statement	Knowledge According to Bloom's Taxonomy (Up to K level)
CLO1	Understand the Basic concepts of OOPs.	K1 to K3
CLO2	Study the Various branching, looping statements in Java	K1 to K4
CLO3	Apply knowledge to develop java Programs by implementing Arrays and String manipulation	K1 to K4
CLO4	Identify how to create multithread programming used in Java	K1 to K4
CLO5	Analyze the Concept of applet and Java Servlets.	K1 to K4

#### Mapping of Course Learning Outcomes (CLOs) with Programme Outcomes (POs)

	PO1	PO2	PO3	PO4	PO5	PO6
CLO1	2	1	1	2	2	2
CLO2	3	3	2	3	2	1
CLO3	3	2	2	3	2	2
CLO4	2	3	2	3	2	1
CLO5	2	2	3	3	2	1

1-Basic Level 2- Intermediate Level 3- Advanced Level

## LESSON PLAN: TOTAL HOURS (60 HRS)

UNIT	DESCRIPTION	HRS	MODE
I	Fundamentals of Object-Oriented Programming: Introduction -Basic concepts of OOPs. Java Evolution: Java Features. Overview of Java Language: Simple Java Program-Java program Structure-Implementing a Java Program - Java Virtual Machine-Command Line Arguments. Constants, Variables & Data types: Introduction-Constants-Variables-Data Types-Declaration of Variables-Giving Values to Variables-Scope of Variables-Symbolic Constants-Type Casting-Getting Values of Variables. Operators and Expressions: Introduction-Arithmetic Operators-Relational Operators - Logical Operators —Assignment Operators - Increment and Decrement Operators - Special Operators-Mathematical functions.	15	Chalk and Talk, PPT, group discussion, quiz, on the spot test
II	Decision Making and Branching: Introduction-Decision making with if statement-Simple if Statement-The ifElse statement-Nesting of ifElse Statements-The Else if Ladder-Switch statement-The ? : Operator. Decision Making and Looping: Introduction-while Statement-do Statement-for Statement- Jumps in Loops-Labeled Loops. Classes, Objects and Methods: Introduction-	10	Chalk and Talk, PPT, group discussion, quiz, on the spot test

	Defining a Class-Fields Declaration-		
	Method of Declaration-Creating Objects-		
	Accessing Class Members-Constructors-		
	Method Overloading-Static Members-		
	Nesting of Methods-Inheritance:		
	Extending a Class-Overriding Methods-		
	Final Variables and Methods-Final classes-		
	Finalizer Methods-Abstract Methods and		
	Classes-Visibility control.		
	Arrays, Strings and Vectors: Introduction-		
	One-dimensional Arrays- Creating An		
	Array-Two-dimensional Arrays-Strings-		
	Vectors-Wrapper Classes-Enumerated		
	types. Interfaces: Multiple Inheritances:		
	Introduction- Defining Interfaces-		Chalk and Talk, PPT, group
	Extending Interfaces- Implementing	10	discussion, quiz, on the spot
III	Interfaces-Accessing Interface Variables.	10	test
	Packages: Putting Classes Together:		
	Introduction-Java API Packages-Using		
	System packages-Naming Conventions-		
	Creating Packages-Accessing a Package-		
	Using a Package-Adding a Class to a		
	Package-Hiding Classes-Static Import.		
	Multithreaded Programming: Introduction		
	- Creating Threads-Extending the thread		
	Class-Stopping and Blocking a Thread-		Chalk and Talk, PPT, group
13.7	Life Cycle of a Thread. Managing Errors	10	discussion, quiz, on the spot
IV	and Exceptions: Introduction-Types of	12	test
	errors-Exceptions-Syntax of Exception		
	Handling Code-Multiple catch Statements-		
	Using Finally Statement.		

V	Applet Programming: Introduction- Applet Life Cycle- Applet tag. Managing Input/output Files in Java: Byte Stream classes-Character stream classes- Other Stream classes. Java Database Connectivity: Introduction – JDBC Architecture. Java Servlets & Java Server: Introduction – Evolution of N-Tier Architecture – Overview Servlets.	13	Chalk and Talk, PPT, group discussion, quiz, on the spot test
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**Course Designer** 

Dr.(Mrs.) S. VIJAYASANKARI

Department of Computer Applications				Clas	ss: II B.	C.A		
Sem	Category	Course	Course Title	Credits	Hours/	CIA	External	Total
		Code			Week		Exam	
III	Core	22OUCA32	Relational Database Management System	4	4	25	75	100

Nature of the Course			
Knowledge and Skill Oriented	Employability Oriented	Entrepreneurship oriented	
<b>✓</b>	<b>✓</b>		

#### **Course Objectives:**

- 1. Master the basics of SQL and construct queries using SQL
- 2. Understand the relational database design principles.
- 3. Provide data integrity Constraints
- 4. Apply the Normal form and Functional Dependencies
- 5. Analyze the concept of Internet Applications in Database Management System

#### **Course Content:**

Unit -I Overview of Database Systems: Managing Data – A Historical Perspective – File Systems Versus a DBMS – Advantages of a DBMS – Describing and Storing Data in a DBMS – Queries in a DBMS – Transaction Management – Structure of a DBMS – People Who Work with Databases. Introduction to Database Design: Database Design and ER Diagrams – Entities, Attributes, and Entity Sets – Relationships and Relationship Sets – Additional Features of ER Model – Conceptual Design with the ER Model.

**Unit -II The Relational Model:** Introduction to the Relational Model – Integrity Constraints over Relations – Enforcing Integrity Constraints – Querying Relational Data – Logical Database Design: ER to Relational – Introduction to Views – Destroying / Altering Tables and Views. **Overview of Storage And Indexing:** Data on External Storage – File organizations and Indexing - Index Data Structures – Comparison of File Organization.

Unit -III SQL Queries, Constraints, Triggers: The Form of a Basic SQL Query - UNION,

INTERSECT, and EXCEPT – Nested Queries – Aggregate Operators – Null Values – Complex

Integrity Constraints in SQL – Triggers and Active Databases – Designing Active Databases.

Unit- IV Schema Refinement and Normal Forms: Introduction to Schema Refinement –

Functional Dependencies - Reasoning about FD's - Normal Forms - Properties of

Decompositions – Normalization – Schema Refinement in Database Design – Other Kinds of

Dependencies

Unit –V Internet Applications: Introduction-Internet Concepts-HTML Documents-XML

Documents-The Three-Tier Application Architecture. Security and Authorization:

Introduction to Database Security - Access Control - Discretionary Access Control -

Mandatory Access Control – Security for Internet Applications – Additional Issues Related to

Security.

#### **Book for Study:**

Raghu Ramakrishnan and Johannes Gehrke, (2003),Database Management Systems, McGraw Hill International Edition, 3<sup>rd</sup> Edition.

#### **Chapters:**

Unit -I: 1.1 - 1.9, 2.1 - 2.5

Unit -II: 3.1 - 3.7, 8.1 to 8.4

Unit -III: 5.2 - 5.9

Unit- IV: 19.1 – 19.8

Unit- V: 7.1 to 7.5, 21.1 to 21.6

#### **Books for References:**

- 1. G.K. Gupta, Database Management Systems, (2015), McGraw Hill Education, 4<sup>th</sup> reprint.
- 2. Abraham Silberschatz, Henry F.Korth, S.Sudarshan, (2010), Database System Concepts, McGraw Hill, 6<sup>th</sup> Edition.
- 3. R.Pannerselvam, (2015), Database Management Systems, PHI Learning, 2<sup>nd</sup> Edition.

#### Web Resources/ E.Books:

- 1. http://www.rjspm.com/PDF/BCA-428%20Oracle.pdf
- 2. https://www.slideshare.net/Bathshebaparimala/rdbms-notes
- 3. <a href="https://www.javatpoint.com/what-is-rdbms">https://www.javatpoint.com/what-is-rdbms</a>

#### **Pedagogy:**

Chalk and Talk, PPT, group discussion, quiz, ICT tools and Peer Teaching.

#### **Rationale for nature of Course:**

**Knowledge and Skill:** To make students aware of the database management system (DBMS) that stores data in a row-based table structure which connects related data elements.

Activities to be given: Students shall be allow to write Queries in many concepts

#### **Course Learning Outcomes (CLO's):**

CLO	Course Outcomes Statement	Knowledge According to Bloom's Taxonomy (Up to K level)
CLO1	Understand the Basic concept of SQL Queries	K1 to K4
CLO2	Study the Various Relational Model, Storage and Indexing	K1 to K4
CLO3	Apply SQL Queries, Constraints and Triggers	K1 to K4
CLO4	Identify the Normal Form and Functional Dependencies	K1 to K4
CLO5	Analyze Internet Application in Database and Security mechanism	K1 to K4

### **Mapping of Course Learning Outcomes (CLOs) with Programme Outcomes (POs)**

	PO1	PO2	PO3	PO4	PO5	PO6
CLO1	2	1	1	2	2	2
CLO2	3	2	2	3	2	1
CLO3	3	2	2	3	2	2
CLO4	2	3	2	3	2	1
CLO5	2	2	3	3	2	1

1-Basic Level 2- Intermediate Level 3- Advanced Level

## LESSON PLAN: TOTAL HOURS(60HRS)

UNIT	DESCRIPTION	HRS	MODE
	Overview of Database Systems: Managing		
	Data - A Historical Perspective - File		
	Systems Versus a DBMS – Advantages of		
	a DBMS – Describing and Storing Data in		
	a DBMS – Queries in a DBMS –		
	Transaction Management – Structure of a		Chalk and Talk, PPT, group
	DBMS – People Who Work with	10	discussion, quiz, on the
I	Databases. Introduction to Database		spot test
	Design: Database Design and ER Diagrams		
	– Entities, Attributes, and Entity Sets –		
	Relationships and Relationship Sets –		
	Additional Features of ER Model –		
	Conceptual Design with the ER Model.		
	The Relational Model: Introduction to the		
	Relational Model – Integrity Constraints		
	over Relations – Enforcing Integrity		
	Constraints – Querying Relational Data –		Chalk and Talk, PPT, group
II	Logical Database Design: ER to Relational		discussion, quiz, on the
	– Introduction to Views – Destroying /	10	spot test
	Altering Tables and Views. Overview of	-	
	Storage And Indexing: Data on External		
	Storage – File organizations and Indexing -		
	Index Data Structures – Comparison of File		
	Organization.		
	SQL Queries, Constraints, Triggers: The		
	Form of a Basic SQL Query - UNION,		Chalk and Talk, PPT, group
***	INTERSECT, and EXCEPT - Nested	12	discussion, quiz, on the
III	Queries - Aggregate Operators - Null		spot test
	Values – Complex Integrity Constraints in		spot tost

	SQL - Triggers and Active Databases -		
	Designing Active Databases.		
	Schema Refinement and Normal Forms:		
	Introduction to Schema Refinement – Functional Dependencies – Reasoning		Chalk and Talk, PPT, group
IV	about FD's – Normal Forms – Properties of	14	discussion, quiz, on the spot test
	Decompositions – Normalization – Schema		spot test
	Refinement in Database Design - Other		
	Kinds of Dependencies		
	Internet Applications: Introduction-		
	Internet Concepts-HTML Documents-		
	XML Documents-The Three-Tier		
	Application Architecture. Security and		Chalk and Talk, PPT, group
	Authorization: Introduction to Database		discussion, quiz, on the
V	Security - Access Control – Discretionary	14	spot test
	Access Control – Mandatory Access		
	Control – Security for Internet		
	Applications – Additional Issues Related to		
	Security.		

**Course Designer** 

MRS. R. KEERTHANA

De	Department of Computer Applications			Class: II B.C.A				
Sem	Category	Course Code	Course Title	Credits	Hours/ Week	CIA	External Exam	Total
III	Core	22OUCA3P	Java Programming Lab	3	3	40	60	100

Nature of the Course					
Knowledge and Skill Oriented	Employability Oriented	Entrepreneurship oriented			
<b>V</b>	<b>✓</b>				

#### **PROGRAM LIST**

- 1. Print prime numbers
- 2. Single Inheritance
- 3. Multiple Inheritances
- 4. Function over loading
- 5. Function Overriding
- 6. Array
- 7. Matrix multiplication
- 8. Interface
- 9. Packages.
- 10. Exception Handling
- 11. Constructor
- 12. Multithread program
- 13. FileInputStream/ FileOutPutStream Classes
- 14. Appending a Files
- 15.String is palindrome or not
- 16. Login Authentication
- 17. Applet that displays a simple message.
- 18. Marquee of Text
- 19. Mouse Event
- 20. Display an Image
- 21. FileInputStream/ FileOutPutStream Classes.
- 22. Creating a MenuBar

- 23. Draw a figure using Graphics.
- 24. Display a different Shape.
- 25. Display a Clock.

#### **Books for References:**

- 1. Hari Mohan Pandey (2012) , Java Programming , 1st Edition.
- 2. Ken Arnold , David Holmes (2008) , *The Java Programming Language* , 3<sup>rd</sup> Edition ,Pearson Education.
- 3. Danny Goodman (2005), *Java Script Bible*, , 4<sup>th</sup>Edition ,WILEY -Dreamtech India Pvt.ltd India.

#### Web Resources / E.Books:

- $1. \underline{https://www.bharathuniv.ac.in/downloads/csc/BCS6L3Programming\%20 in\%20 Java\%20 La \underline{b.pdf}$
- $2. \underline{https://www.atri.edu.in/images/pdf/departments/JAVA\%20PROGRAMMING\%20\%20MA}\\ \underline{NUAL.pdf}$
- 3 http://www.jnit.org/wp-content/uploads/2020/04/4CS4-25-Java-Lab-Manual.pdf

#### **Pedagogy**

Practical Test with viva voce, Group Discussion, Interaction, Quiz.

#### LESSON PLAN FOR PRACTICAL: TOTAL HOURS (45 HRS)

CYCLE	DESCRIPTION	HRS	MODE
1	1.Print prime numbers 2.Single Inheritance 3. Multiple Inheritances 4.Function over loading 5. Function Overriding	8	Writing and executing the program in a system

2	<ul><li>6.Array</li><li>7. Matrix multiplication</li><li>8. Interface</li><li>9. Packages.</li><li>10. Exception Handling</li></ul>	10	Writing and executing the program in a system
3	<ul> <li>11. Constructor</li> <li>12. Multithread program</li> <li>13 FileInputStream/ FileOutPutStream Classes</li> <li>14.Appending a Files</li> <li>15. String is palindrome or not</li> </ul>	11	Writing and executing the program in a system
4	16.Login Authentication 17.Applet that displays a simple message. 18.Marquee of Text 19.Mouse Event 20. Display an Image	8	Writing and executing the program in a system
5	21.FileInputStream/FileOutPutStream Classes. 22.Creating a MenuBar 23.Draw a figure using Graphics. 24. Display a different Shape. 25.Display a Clock.	8	Writing and executing the program in a system

Course Designer MRS. P. INDHUJA

## EVALUATION (PRACTICAL) Core Lab / Skill Enhancement Course Lab

**Internal** (Formative) : 40 marks

**External** (Summative) : 60 marks

Total :100 marks

#### **Question Paper Pattern for Internal Practical Examination: 40 Marks**

✓ There will be Two Internal Practical Examination.

✓ Duration of Internal Examination will be 2 hours.

S.No	Components	Marks
1.	I – Writing the Program (2x8)	16
2.	II – Test and Debug the Program (2x4)	08
3.	III - Printing the Correct Output (2x4)	08
4.	IV- Viva	03
5.	V –Record book	05
	Total	40

## **Question Paper Pattern for External Practical Examination: 60 Marks**

✓ Duration of External Examination will be 3 hours.

S.No	Components	Marks
1.	I – Writing the Program (2x10)	20
2.	II – Test and Debug the Program (2x10)	20
3.	III- Printing the Correct Output (2x5)	10
4.	IV – Viva	5
5.	V - Record book	5
	Total	60

De	Department of Computer Applications			Class: II B.C.A				
Sem	Category	Course Code	Course Title	Credits	Hours/ Week	CIA	External Exam	Total
III	Core	22OUCASE3P	RDBMS Lab	2	2	40	60	100

Nature of the Course					
Knowledge and Skill Oriented	<b>Employability Oriented</b>	Entrepreneurship oriented			
<b>✓</b>	<b>✓</b>				

#### **PROGRAM LIST**

#### **SQL QUERIES:**

- 1. DDL Commands.
- i. Creating objects: tables, views, users, sequences, Collections etc.
- ii. Privilege management through the Grant/Revoke commands
- iii. Transaction processing using Commit/Rollback
- iv. Save points.
- 2. DML Commands
- 3. Create a table Student-master with the following fields client\_no,name, address, city,

state, pincode, remarks, bal\_due with suitable data types. Insert and Delete data into

#### client\_master.

- i. Create another table supplier\_table from client\_master. Select all the fields and rename client\_no with supplier\_no and name with supplier\_name.
- ii. Insert data into client\_master
- iii. Insert data into supplier\_master from client\_master.
- iv. Delete the selected row in the client\_master.
- 4. Multi-table queries(JOIN OPERATIONS)
- i. Simple joins (no INNER JOIN)
  - ii. Inner-joins (two and more (different) tables) & Inner-recursive-joins (joining to itself)
- iii. Outer-joins (restrictions as part of the WHERE and ON clauses)
- iv. Using where & having clauses
- 5.Set Oriented Operations (Union, Difference, Intersection, division)
- 6. Create a table student\_master with the following fields name, regno, dept and year

with suitable data types. Use Select command to do the following.

- i. Select the student's name column.
- ii. Eliminate the duplicate entry in table.
- iii. Sort the table in alphabetical order.
- iv. Select all the Students of a particular department.
- 7. Create a table sales\_order\_details with the s\_order\_no as primary key and with the following fields: product\_no, description, qty\_ordered, qty\_disp,product\_rate, profit\_percent, sell\_price, supplier\_name.Processing the selection operation
- 8. Create a Employee table with following Fields Eno, Ename, jobtype, manager, hire date, dno, commission, salary, Processing of sub queries & multiple sub queries.
- 9. Nested queries
  - i. In, Not In
  - ii. Exists, Not Exists)
  - iii. Dynamic relations (as part of SELECT, FROM, and WHERE clauses)

#### PL/SQL QUERIES:

- 10. i. Programs using named and unnamed blocks
  - ii. Programs using Cursors, Cursor loops and records
- 11.i. Creating stored procedures, functions and packages
  - ii. Triggers and auditing triggers
- 12.Create a table master book to contain the information of magazine code, magazine name and publisher. Weekly/biweekly/monthly, price. Write PL/SQL block to perform insert, update and delete operations on the above table.
- 13. Create a table to contain phone number, user name, address of the phone user. Write a function to search for a address using phone numbers.
- 14. Create a table stock to contain the item-code, item-name, current stock, date of last purchase. Write a stored procedure to seek for an item using item-code and delete it, if the date of last purchase is before 1 year from the current date. If not, update the current stock.
- 15.Create a table to contain the information about the voters in a particular constituency.

  Write a proper trigger to update or delete a row in the table.

## LESSON PLAN FOR PRACTICAL: TOTAL HOURS (30 HRS)

CYCLE	DESCRIPTION	HRS	MODE
	1. DDL Commands.		
1	i. Creating objects: tables, views, users, sequences,		
	Collections etc.		Writing and
	ii. Privilege management through the Grant/Revoke		executing the
	commands	5	program in a system
	iii. Transaction processing using Commit/Rollback		
	iv. Save points.		
	2. DML Commands		
	3. Create a table Student-master with the following		
2	fields client_no,name, address, city,		Writing and
	state, pincode, remarks, bal_due with suitable data	3	executing the
	types. Insert and Delete data into		program in a system
	client_master.		
	i. Create another table supplier_table from		
	client_master. Select all the fields and rename		
	client_no with supplier_no and name with		
	supplier_name.		
	ii. Insert data into client_master		
	iii. Insert data into supplier_master from		
	client_master.		
	iv. Delete the selected row in the client_master.		
	4. Multi-table queries(JOIN OPERATIONS)		
	i. Simple joins (no INNER JOIN)		
	ii. Inner-joins (two and more (different) tables) &		
	Inner-recursive-joins (joining to itself)		
	iii Outer-joins (restrictions as part of the WHERE and		
	ON clauses)		
	iv. Using where & having clauses		

	6. Create a table student_master with the following		
	fields name, regno, dept and year		
3	with suitable data types. Use Select command to do the		Writing and
	following.	7	executing the
	i. Select the student's name column.		program in a system
	ii. Eliminate the duplicate entry in table.		
	iii. Sort the table in alphabetical order.		
	iv. Select all the Students of a particular		
	department.		
	7. Create a table sales_order_details with the		
	s_order_no as primary key and with the		
	following fields: product_no, description, qty_ordered,		
	qty_disp,product_rate,		
	8. Create a Employee table with following Fields		
	Eno,Ename,jobtype,manager,hire		Writing and
4	date,dno,commission,salary, Processing of sub queries		executing the
	& multiple sub queries.	8	program in a system
	9.Nested queries		
	i. In, Not In		
	ii. Exists, Not Exists		
	iii. Dynamic relations (as part of SELECT,		
	FROM, and WHERE clauses)		
	10. i. Programs using named and unnamed blocks		
	ii. Programs using Cursors, Cursor loops and records		
	11.i. Creating stored procedures, functions and		
	packages		
	ii. Triggers and auditing triggers		

	12.Create a table master book to contain the		
	information of magazine code, magazine		
5	name and publisher. Weekly/biweekly/monthly, price.		Writing and
	Write PL/SQL block to	7	executing the
	perform insert, update and delete operations on the		program in a system
	above table.		
	13. Create a table to contain phone number, user name,		
	address of the phone user. Write a		
	function to search for a address using phone numbers.		
	14. Create a table stock to contain the item-code, item-		
	name, current stock, date of last		
	purchase. Write a stored procedure to seek for an item		
	using item-code and delete it,		
	if the date of last purchase is before 1 year from the		
	current date. If not, update the		
	current stock.		
	15.Create a table to contain the information about the		
	voters in a particular constituency.		
	Write a proper trigger to update or delete a row in		
	the table.		

Course Designer MRS. R. KEERTHANA

## EVALUATION (PRACTICAL) Core Lab / Skill Enhancement Course Lab

Internal (Formative) : 40 marks

External (Summative) : 60 marks

Total : 100 marks

#### **Question Paper Pattern for Internal Practical Examination: 40 Marks**

✓ There will be Two Internal Practical Examination.

✓ Duration of Internal Examination will be 2 hours.

S.No	Components	Marks
1.	I – Writing the Program (2x8)	16
2.	II – Test and Debug the Program (2x4)	08
3.	III - Printing the Correct Output (2x4)	08
4.	IV- Viva	03
5.	V –Record book	05
	Total	40

## **Question Paper Pattern for External Practical Examination: 60 Marks**

✓ Duration of External Examination will be 3 hours.

S.No	Components	Marks
1.	I – Writing the Program (2x10)	20
2.	II – Test and Debug the Program (2x10)	20
3.	III- Printing the Correct Output (2x5)	10
4.	IV – Viva	5
5.	V - Record book	5
	Total	60

	Department of Computer Applications			Class: II BCA				
Sem	Category	Course Code	Course Title	Credits	Hours/	CIA	External	Total
					Week		Exam	
IV	Core	22OUCA41	Data Structures and Computer Algorithms	3	4	25	75	100

Nature of the Course				
Knowledge and Skill Oriented	<b>Employability Oriented</b>	<b>Entrepreneurship Oriented</b>		
<b>✓</b>	<b>~</b>			

#### **Course Objectives**

- 1. Understand the basic concept to process the data
- 2. Apply array using linked list, queue and stack concept
- 3. Apply the concept of Trees and graphs
- 4. Understand the Algorithm concept to sort and find the minimum distance
- 5. Identify the Greedy method and Backtracking

#### **Course Content:**

Unit-I Introduction And Overview: Introduction-Basic Terminology; Elementary Data Organization - Data Structures - Data Structure Operations. String Processing: Introduction – Basic Terminology – Storing Strings - Character Data Type – String Operation. Arrays Records and Pointers: Introduction-Linear Arrays-Representation of Linear Arrays in Memory-Traversing Linear Arrays-Inserting and Deleting-Searching; Linear Search - Multidimensional Arrays.

**Unit-II Linked Lists:** Introduction-Linked Lists- Header Linked Lists -Two-way Lists. **Stacks, Queues, Recursion:** Introduction - Stacks – Array Representation of Stack- Linked Representation of Stack- Towers of Hanoi - Queues – Linked Representation of Queues - Deques-Priority Queues.

**Unit- III Trees: Introduction-** Binary Trees - Representation of Binary Trees in Memory – Traversing Binary Trees – Binary Search Trees. **Graphs and Their Applications:** Introduction-Graph Theory Terminology- Warshall's Representation of a graph - Operations on Graphs.

**Unit- IV Introduction:** What is an Algorithm? – Algorithm Specification – Performance Analysis – **Divide and Conquer:** General method – Binary Search – Finding the Maximum and Minimum – Merge Sort – Quick Sort.

**Unit -V The Greedy Method:** General Method – Knapsack problem – Job Sequencing with Deadlines – Minimum cost Spanning trees-Prim's Algorithm – Kruskal Algorithm – Optimal Storage on tapes – Optimal merge patterns – Single –sources Shortest Paths-**Backtracking:** The General Method – The 8-Queens Problem.

#### **Books for study:**

1. Seymour Lipschutz,(2013), *Data Structures*, McGraw Hill Education(India) Pvt Ltd, New Delhi, Revised <sup>1st</sup> Edition.

#### **Chapters:**

```
Unit – I : 1.1 to 1.4, 3.1 to 3.5, and 4.1, to 4.5, 4.7, and 4.8

Unit – II : 5.1, 5.2, 5.9, 5.10, 6.1 to 6.4, 6.8, 6.10 to 6.13

Unit – III: 7.1 to 7.4, 7.7, 8.1, 8.2, 8.4, 8.6
```

2. Ellis Horrowitz, SaratajSahni, SanguthevarRajasekaran, (2008), *Computer Algorithms / C++*, Universities Press Pvt Ltd, Hyderabad, 2<sup>nd</sup> Edition.

#### **Chapters:**

Unit IV: 1.1 to 1.3, 3.1,3.3 to 3.6 Unit V: 4.1,4.3,4.5,4.6-4.6.1,4.6.2,4.7 to 4.9,7.1,7.2

#### **Books for References:**

- 1. D.Malik, Data Structures using C++, Cengage Learning, 2<sup>nd</sup> Edition, 2009
- 2. Mark Allen Weiss, *Data Structures and Algorithm Analysis in C++*, PHI, 3<sup>rd</sup> Edition, 2006
- 3. Mark Allen weiss, *Data structures & algorithms analysis In C++*, Dorlingkindersely(India) PvtLtd, Pearson Education, 1<sup>st</sup> Edtion, 2007.

#### Web Resources / E.Books:

- 1. <a href="https://www.geeksforgeeks.org/data-structures/#practice">https://www.geeksforgeeks.org/data-structures/#practice</a>
- 2. <a href="https://www.codechef.com/certification/data-structures-and-algorithms/prepare">https://www.codechef.com/certification/data-structures-and-algorithms/prepare</a>
- 3. <a href="https://www.pepcoding.com/resources/">https://www.pepcoding.com/resources/</a>

#### **Pedagogy:**

Chalk and Talk, PPT, Group discussion, Quiz.

#### **Rationale for nature of Course:**

Knowledge and Skill: To make students allows storing data while maintaining the data's correctness and efficiency in a computer program.

Activities to be given: Students shall be allowed to write program in many concepts.

## **Course learning Outcomes (CLO's):**

CLO	Course learning Outcomes (CLO's)	Knowledge (According to Bloom's Taxonomy)
CLO1	Understand to Examine the Basic Concepts of Data Structure	K1 to K3
	Operations	
CLO2	Identify how linked list and stack is used	K1 to K3
CLO3	Apply the Knowledge to Develop Data Structure Programs by	K1 to K3
	implementing Binary Tree and Graphs	
CLO4	Apply the Knowledge to Construct Data Structure Algorithm based	K1 to K3
	Programs using Divide and Conquer and Sorting.	
CLO5	Analyze the Concept of Algorithms using Greedy Method	K1 to K3

## Mapping of Course Learning Outcomes (CLOs) with Programme Outcomes (POs)

	PO1	PO2	PO3	PO4	PO5	PO6
CLO1	2	2	3	2	2	1
CLO2	2	3	3	2	2	2
CLO3	1	2	3	2	3	2
CLO4	3	3	2	2	3	2
CLO5	2	3	3	2	3	2

1-Basic Level

2- Intermediate Level 3- Advanced Level

## LESSON PLAN: TOTAL HOURS (60HRS)

UNIT	DESCRIPTION	HRS	MODE
I	Introduction and Overview: Introduction-Basic Terminology; Elementary Data Organization-Data Structures-Data Structure Operations. String Processing: Introduction — Basic Terminology — Storing Strings - Character Data Type — String Operation. Arrays Records and Pointers: Introduction-Linear Arrays-Representation of Linear Arrays in Memory-Traversing Linear Arrays-Inserting and Deleting-Searching; Linear Search - Multidimensional Arrays.	12	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and Virtual Labs.
II	Linked Lists: Introduction-Linked Lists-Header Linked Lists -Two-way Lists.  Stacks, Queues, Recursion: Introduction - Stacks – Array Representation of Stack- Linked Representation of Stack- Towers of Hanoi - Queues – Linked Representation of Queues - Deques- Priority Queues.	10	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and Virtual Labs.
III	Trees: Introduction- Binary Trees - Representation of Binary Trees in Memory – Traversing Binary Trees – Binary Search Trees-Graphs and Their Applications: Introduction-Graph Theory Terminology- Warshall's Representation of a graph - Operations on Graphs.	10	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and Virtual Labs

IV	Introduction: What is an Algorithm? – Algorithm Specification – Performance Analysis – Divide and Conquer: General method – Binary Search – Finding the Maximum and Minimum – Merge Sort – Quick Sort.  The Greedy Method: General Method –	14	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and Virtual Labs
V	Knapsack problem – Job Sequencing with  Deadlines – Minimum cost Spanning trees-Prim's Algorithm – Kruskal  Algorithm – Optimal Storage on tapes –  Optimal merge patterns – Single –sources Shortest Paths-Backtracking: The General Method – The 8-Queens Problem.	14	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and Virtual Labs

**Course Designer** 

MRS. K. KRISHNAVENI

Department of Computer Applications					Class: 1	I BCA		
Sem	Category	Course Code	Course Title	Credits	Hours/	CIA	External	Total
					Week		Exam	
IV	Core	22OUCA42	Data Communication and Computer Networks	4	4	25	75	100

Nature of the Course					
Knowledge and Skill Oriented	<b>Employability Oriented</b>	<b>Entrepreneurship Oriented</b>			
<b>✓</b>	<b>~</b>				

#### **Course Objectives**

- 1. To understand the basic Concepts of Network architecture.
- 2. To study the data representation and error detection.
- 3. Access the concept of Wide area networks.
- 4. Understand the Concept of integrated services.
- 5. Identify the Network applications and security.

#### **Course Content:**

Unit: I Introduction: A Brief History – Application – Computer Networks – Categories of Networks – Standards and Standards Organizations. Network Architectures and OSI Model: Network Architecture – Open Systems and OSI Model - TCP/IP Architecture – Advantages and Disadvantages of Layer Architectures - Distributed Systems and Client-Server Models.

Unit: II Communication Media and Data Transmission: Data Representation and Transmission –Fourier Analysis–Analog and Digital Data Transmission – Modulation and Demodulation - Transmission media –Wireless Communications – Data Transmission Basics – Transmission Mode – Interfacing - Multiplexing. Error Detection and Correction: Types of Errors – Error Detection – Error Correction.

Unit: III Data Link Control and Protocol Concepts: Flow Control – Error Control Asynchronous Protocols – Synchronous Protocols – High-Level Data Link Control (HDLC). Wide Area Networks: WAN Transmission Methods - WAN Transmission Equipments – WAN Design and Multicast Considerations – WAN Protocols. **Unit: IV Integrated Services and Routing Protocols:** Integrating Services – ISDN Services -ISDN Topology - ISDN Protocols - Broadband ISDN - Asynchronous Transfer Mode (ATM) –Principal Characteristics of ATM–Frame Relay. **Internetworking:** Principles of

Internetworking – Datagram and Virtual Circuit Services - Routing Principles – Internetwork Protocols (IP) –Shortcomings of IPv4 - IP Next Generation.

**Unit:** V Network Applications: Client-Server Model – Domain Name System (DNS) – Telnet – File transfer And Remote File Access – Electronic Mail – World Wide Web (WWW). Networking Security: Fundamental Concepts – A Model for Network Security–Malicious Software – Security Services and Cryptography–Security Network Using Firewall–Intrusion Detection – Network Security Tools

#### **Book for study:**

Brijendra Singh, (2014), Data Communications and Networks, 4th Edition, PHI Learning Private Limited,, New Delhi.

#### **Chapters:**

Unit - I : 1.1-1.4, 1.8, and 2.1-2.5.

Unit - II : 3.1-3.9,3.11, 4.1-4.3.

Unit - III : 6.1-6.5, 8.1, 8.3, 8.4, 8.5.

Unit - IV : 9.1-9.8, 12.1 -12.3, 12.5 - 12.7.

Unit - V : 14.1 - 14.6, 16.1, 16.4 - 16.9.

#### **Books for Reference:**

- 1. Comer,(2004), Computer Networks & Internet with Internet Applications, 4th Edition, PearsonEducation, Pearson Prentice Hall, NewDelhi.
- 2. Achyut s Godbole ,AtulKahate ,(2013), Data Communications And Networks, 2nd Edition, TataMcGrawHill.
- 3.SiminHaykinsS, (2006), Communication System, 4th Edition, Tata McGraw-Hill, New Delhi.

#### Web Resources / E.Books:

- $1. \underline{http://eti2506.elimu.net/Introduction/Books/Data\%20Communications\%20 and \%20 Networ} \\ \underline{king\%20By\%20Behrouz\%20A.Forouzan.pdf}$
- 2.https://www.tutorialspoint.com/data\_communication\_computer\_network/data\_communication\_computer\_network\_tutorial.pdf
- 3. <a href="http://www.faadooengineers.com/threads/3371-Data-communication-and-networking-book-PDF-DCN-Ebook">http://www.faadooengineers.com/threads/3371-Data-communication-and-networking-book-PDF-DCN-Ebook</a>

#### **Pedagogy:**

Chalk and Talk, PPT, Group discussion, Quiz.

#### **Rationale for nature of Course:**

**Knowledge and Skill:** Data communications refers to the transmission of this digital data between two or more computers and a computer network or data network is a telecommunications network that allows computers to exchange data.

Activities to be given: Students shall be allowed to write the many concepts in Networking

#### **Course learning Outcomes (CLO's):**

CLO	Course learning Outcomes (CLO's)	Knowledge (According to Bloom's Taxonomy)
CLO1	Understand to Examine the Basic Concepts of Network architecture.	K1 to K3
CLO2	Identify the data representation and error detection.	K1 to K3
CLO3	Apply the Knowledge to Wide area Network	K1 to K3
CLO4	Apply the Knowledge to Concept of integrated services and IPV4 Generation.	K1 to K3
CLO5	Analyze the Concept of Network Security Tools	K1 to K3

## Mapping of Course Learning Outcomes (CLOs) with Programme Outcomes (POs)

	PO1	PO2	PO3	PO4	PO5	PO6
CLO1	2	2	3	2	2	1
CLO2	2	3	3	2	2	2
CLO3	1	2	3	3	3	2
CLO4	3	3	2	3	3	2
CLO5	2	3	3	2	3	2

1-Basic Level

## 2- Intermediate Level 3- Advanced Level

## LESSON PLAN: TOTAL HOURS (60 HRS)

UNIT	DESCRIPTION	HRS	MODE
I	Introduction: A Brief History – Application – Computer Networks – Categories of Networks – Standards and Standards Organizations. Network Architectures and OSI Model: Network Architecture – Open Systems and OSI Model - TCP/IP Architecture – Advantages and Disadvantages of Layer Architectures - Distributed Systems and Client-Server Models.	12	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and  Virtual Labs.
II	Communication Media and Data Transmission: Data Representation and Transmission –Fourier Analysis–Analog and Digital Data Transmission – Modulation and Demodulation - Transmission media –Wireless Communications – Data Transmission Basics – Transmission Mode – Interfacing - Multiplexing. Error Detection and Correction: Types of	10	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and Virtual Labs.

	Errors – Error Detection – Error Correction.		
III	Data Link Control and Protocol Concepts:  Flow Control – Error Control— Asynchronous Protocols – Synchronous Protocols – High-Level Data Link Control (HDLC). Local Area Networks: LAN Transmission Equipment – Ethernet: IEEE Standard 802.3 - Token Bus: IEEE Standard 802.4 - Token Ring: IEEE Standard 802.5 – Fiber Distributed Data Interface (FDDI) – Distributed Queue Dual Bus - (DQDB): IEEE Standard 802.6 – Ethernet Technologies.	10	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and  Virtual Labs
IV	Integrated Services and Routing Protocols: Integrating Services – ISDN Services – ISDN Topology – ISDN Protocols – Broadband ISDN – Asynchronous Transfer Mode (ATM) – Principal Characteristics of ATM– FrameRelay. Internetworking: Principles of Internetworking – Datagram and Virtual Circuit Services – Routing Principles – Internetwork Protocols (IP) – Shortcomings of IPv4 – IP Next Generation.	14	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and  Virtual Labs

V	Network Applications: Client-Server Model – Domain Name System (DNS) – Telnet – File transfer And Remote File Access – Electronic Mail – World Wide Web (WWW). Networking Security: Fundamental Concepts – A Model for Network Security–Malicious Software – Security Services and Cryptography– Security Network Using Firewall– Intrusion Detection – Network Security Tools	14	Chalk and Talk, PPT, group discussion, OHP presentations, quiz, on the spot test and  Virtual Labs
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COURSE DESIGNER
MRS. P. INDHUJA

Department of Computer Applications				Clas	ss : II B.	C.A		
Sem	Category	Course Code	Course Title	Credits	Hours/	CIA	External	Total
					Week		Exam	
IV	Core	22OUCA4P	Data Structures and Computer Algorithms Lab	3	3	40	60	100

	<b>Nature of the Course</b>	
Knowledge and Skill Oriented	<b>Employability Oriented</b>	Entrepreneurship oriented
~	<b>✓</b>	

#### **PROGRAM LIST**

#### **Data Structures:**

- 1. Implementing Stack as an array.
- 2. Create a singly linked list of integers.
- 3. Convert Infix expression to Post fix expression using Stack.
- 4. Implements Heap sort algorithm for sorting a list of integers in ascending order.
- 5. Implementing Queue as an Array.
- 6. Implements Merge sort algorithm for sorting a list of integer in ascending order.
- 7. Implementing Circular Queue.
- 8.Implementation of insert function
- 9. Create a doubly linked list of elements
- 10. Implement Binary Search Tree.
- 11. Representation of Graph.
- 12. Search for a key element in a list of elements using linear search
- 13. The implementation of insert function
- 14. AVL Tree Insertion deletion of elements
- 15. Binary search tree of integers.

#### **Algorithms:**

- 1. Linear Search
- 2. Binary Search
- 3. Bubble Sort Algorithm.
- 4. Insertion Sort Algorithm.
- 5. Merge Sort Algorithm.
- 6. Selection Sort Algorithm.
- 7. Knapsack Problem.
- 8. Prim's Algorithm.

#### **Books for References:**

- 1. D.Malik (2009), *Data Structures using* C++,  $2^{nd}$  Edition, Cengage.
- 2. Mark Allen Weiss (2006), Data Structures and Algorithm Analysis in C++,  $3^{rd}$  Edition, PHI.
- 3. Sartaj Salini , Dinesh Mehta , Ellis Horowitz (2006), Fundamentals of Data Structures in C++,  $2^{nd}$  Edition , Silicon Publications.

#### Web Resources/ E.Books:

- 1. <a href="https://www.nrcmec.org/pdf/Manuals/CSE/student/21%20DATA%20STRUCTURES%20LAB(16-17).pdf">https://www.nrcmec.org/pdf/Manuals/CSE/student/21%20DATA%20STRUCTURES%20LAB(16-17).pdf</a>
- 2. <a href="https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20">Applications\_315%2014%20\_%20Data%20Structure%20Using%20C++%20Lab%20\_%20M</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/ddeadmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20</a>
  <a href="https://mis.alagappauniversity.ac.in/siteAdmin/uploads/1/PG\_MCA\_Computer%20">https://mis.alaga
- 3. <a href="https://www.rgmcet.edu.in/assets/img/departments/CSE/materials/R19/21/PCDS%20LAB.pdf">https://www.rgmcet.edu.in/assets/img/departments/CSE/materials/R19/21/PCDS%20LAB.pdf</a>

#### **Pedagogy**

Practical Test with viva voce, Group Discussion, Interaction, Quiz.

#### LESSON PLAN FOR PRATICAL: TOTAL HOURS (45 HRS)

CYCLE	DESCRIPTION	HRS	MODE
1	Data Structures:  1. Implementing Stack as an array.  2. Create a singly linked list of integers.  3. Convert Infix expression to Postfix expression using Stack.  4. Implements Heap sort algorithm for sorting a list of integers in ascending order.  5. Implementing Queue as an Array.	15	Writing and executing the program in a system
2	<ul> <li>6. Implements Merge sort algorithm for sorting a list of integer in ascending order.</li> <li>7. Implementing Circular Queue.</li> <li>8.Implementation of insert function</li> <li>9. Create a doubly linked list of elements</li> <li>10. Implement Binary Search Tree</li> </ul>	10	Writing and executing the program in a system

3	<ul> <li>11. Representation of Graph.</li> <li>12. Search for a key element in a list of elements using linear search</li> <li>13. The implementation of insert function</li> <li>14. AVL Tree Insertion deletion of elements</li> <li>15. Binary search tree of integers.</li> </ul>	5	Writing and executing the program in a system
4	Algorithms: 1. Linear Search 2. Binary Search 3. Bubble Sort Algorithm. 4. Insertion Sort Algorithm.	5	Writing and executing the program in a system
5	Algorithms: 5. Merge Sort Algorithm. 6. Selection Sort Algorithm. 7. Knapsack Problem. 8. Prim's Algorithm.	10	Writing and executing the program in a system

Course Designer MRS. K. KRISHNAVENI

#### **EVALUATION (PRACTICAL)**

#### Core Lab / Skill Enhancement Course Lab

**Internal** (Formative) : 40 marks

**External** (Summative) : 60 marks

Total : 100 marks

#### **Question Paper Pattern for Internal Practical Examination: 40 Marks**

✓ There will be Two Internal Practical Examination.

✓ Duration of Internal Examination will be 2 hours.

S.No	Components	Marks
1.	I – Writing the Program (2x8)	16
2.	II – Test and Debug the Program (2x4)	08
3.	III - Printing the Correct Output (2x4)	08
4.	IV- Viva	03
5.	V –Record book	05
	Total	40

#### **Question Paper Pattern for External Practical Examination: 60 Marks**

✓ Duration of External Examination will be 3 hours.

S.No	Components	Marks
1.	I – Writing the Program (2x10)	20
2.	II – Test and Debug the Program (2x10)	20
3.	III- Printing the Correct Output (2x5)	10
4.	IV – Viva	5
5.	V - Record book	5
	Total	60

Department of Computer Applications			Class : II B.C.A					
Sem	Category	Course Code	Course	Credits	Hours/	CIA	External	Total
			Title		Week		Exam	
IV	Skill Enhancement Course	22OUCASE4P	Networking Lab	2	2	40	60	100

Nature of the Course					
Knowledge and Skill Oriented	Employability Oriented	<b>Entrepreneurship Oriented</b>			
<i>'</i>	<b>✓</b>	<b>✓</b>			

#### **PROGRAM LIST**

- 1. Study of different types of Network cables
- 2. Study of Network Devices in Detail.
- 3. Study of network IP.
- 4. Connect the computers in Local Area Network.
- 5. Study of basic network command and Network configuration commands.
- 6. Performing an Initial Switch Configuration
- 7. Performing an Initial Router Configuration
- 8. Configuring and Troubleshooting a Switched Network
- 9. Connecting a Switch
- 10. Configuring WEP on a Wireless Router
- 11. Using the Cisco IOS Show Commands
- 12. Examining WAN Connections
- 13. Interpreting Ping and Trace route Output
- 14. Demonstrating Distribution Layer Functions
- 15. Print a Client Address at Server End
- 16. Exploring Different LAN Switch Options
- 17. Implement three nodes point to point network with duplex links.
- 18. Implement an Ethernet LAN using n nodes
- 19. Study of Simple Network using Hubs.
- 20. Study of Networks using Hubs.
- 21. Simulation of DNS using UDP sockets.
- 22. Write a code simulating ARP protocols.
- 23. Write a code simulating RARP protocols.

- 24. Study of TCP/UDP performance using Simulation tool.
- 25. Simulation of Distance Vector Routing algorithm.
- 26. Simulation of error correction code (like CRC).
- 27. Performance evaluation of Routing protocols using Simulation tool.

#### **Books for Reference:**

- 1. Comer,(2004), Computer Networks & Internet with Internet Applications, 4<sup>th</sup> edition Pearson Education, Pearson Prentice Hall, NewDelhi,
- 2. Achyut s Godbole, Atul Kahate, (2013), Data Communications And Networks 2<sup>nd</sup> Editon, Tata McGraw Hill, 2nd Edition, 2013.
- 3. Simin Haykins S, (2006) , Communication System,4<sup>th</sup> Edition Tata McGraw- Hill, New Delhi,

#### Web Resources/ E.Books:

- 1. https://www.scribd.com/document/531794678/DCN-Lab-Manual-JNUH-Hyderabad
- 2. <a href="http://iotmumbai.bharatividyapeeth.edu/media/pdf/lab\_manuals/Manual\_CM4I\_DCC\_22">http://iotmumbai.bharatividyapeeth.edu/media/pdf/lab\_manuals/Manual\_CM4I\_DCC\_22</a>
  414\_120421.pdf
- 3. <a href="https://www.studocu.com/row/document/unknown/data-communication/dcn-lab-manual-data-communication/10436159">https://www.studocu.com/row/document/unknown/data-communication/dcn-lab-manual-data-communication/10436159</a>

#### **Pedagogy**

Practical Test with viva voce, Group Discussion, Interaction, Quiz.

#### LESSON PLAN FOR PRACTICAL: TOTAL HOURS (30HRS)

CYCLE	DESCRIPTION	HRS	MODE
1	<ol> <li>Study of different types of Network cables</li> <li>Study of Network Devices in Detail.</li> <li>Study of network IP.</li> <li>Connect the computers in Local Area Network.</li> <li>Study of basic network command and Network configuration commands.</li> </ol>	6	Writing and executing the program in a system
2	<ul><li>6. Performing an Initial Switch Configuration</li><li>7. Performing an Initial Router Configuration</li><li>8. Configuring and Troubleshooting a Switched</li><li>Network</li></ul>	5	Writing and executing the

	9. Connecting a Switch		program in a
	10. Configuring WEP on a Wireless Router		system
	11. Using the Cisco IOS Show Commands		
	12. Examining WAN Connections		
	13. Interpreting Ping and Trace route Output		
	14. Demonstrating Distribution Layer Functions		
3	15. Print a Client Address at Server End	_	Writing and
	16. Exploring Different LAN Switch Options	6	executing the
	17. Implement three nodes point – to – point network		program in a
	with duplex links.		system
	18. Implement an Ethernet LAN using n nodes		
_	19. Study of Simple Network using Hubs.		Writing and
4	20. Study of Networks using Hubs.	5	executing the
	21. Simulation of DNS using UDP sockets.		program in a
	22. Write a code simulating ARP protocols.		system
	23. Write a code simulating RARP protocols.		
	24. Study of TCP/UDP performance using Simulation		
5	tool.		Writing and
	25. Simulation of Distance Vector Routing algorithm.	8	executing the
	26. Simulation of error correction code (like CRC).		program in a system
	27. Performance evaluation of Routing protocols using		5,50011
	Simulation tool.		

Course Designer MRS. P. INDHUJA

## EVALUATION (PRACTICAL) Core Lab / Skill Enhancement Course Lab

**Internal** (Formative) : 40 marks

**External** (Summative) : 60 marks

Total : 100 marks

#### **Question Paper Pattern for Internal Practical Examination: 40 Marks**

✓ There will be Two Internal Practical Examination.

✓ Duration of Internal Examination will be 2 hours.

S.No	Components	Marks
1.	I – Writing the Program (2x8)	16
2.	II – Test and Debug the Program (2x4)	08
3.	III - Printing the Correct Output (2x4)	08
4.	IV- Viva	03
5.	V –Record book	05
	Total	40

#### **Question Paper Pattern for External Practical Examination: 60 Marks**

✓ Duration of External Examination will be 3 hours.

S.No	Components	Marks
1.	I – Writing the Program (2x10)	20
2.	II – Test and Debug the Program (2x10)	20
3.	III- Printing the Correct Output (2x5)	10
4.	IV – Viva	5
5.	V - Record book	5
	Total	60